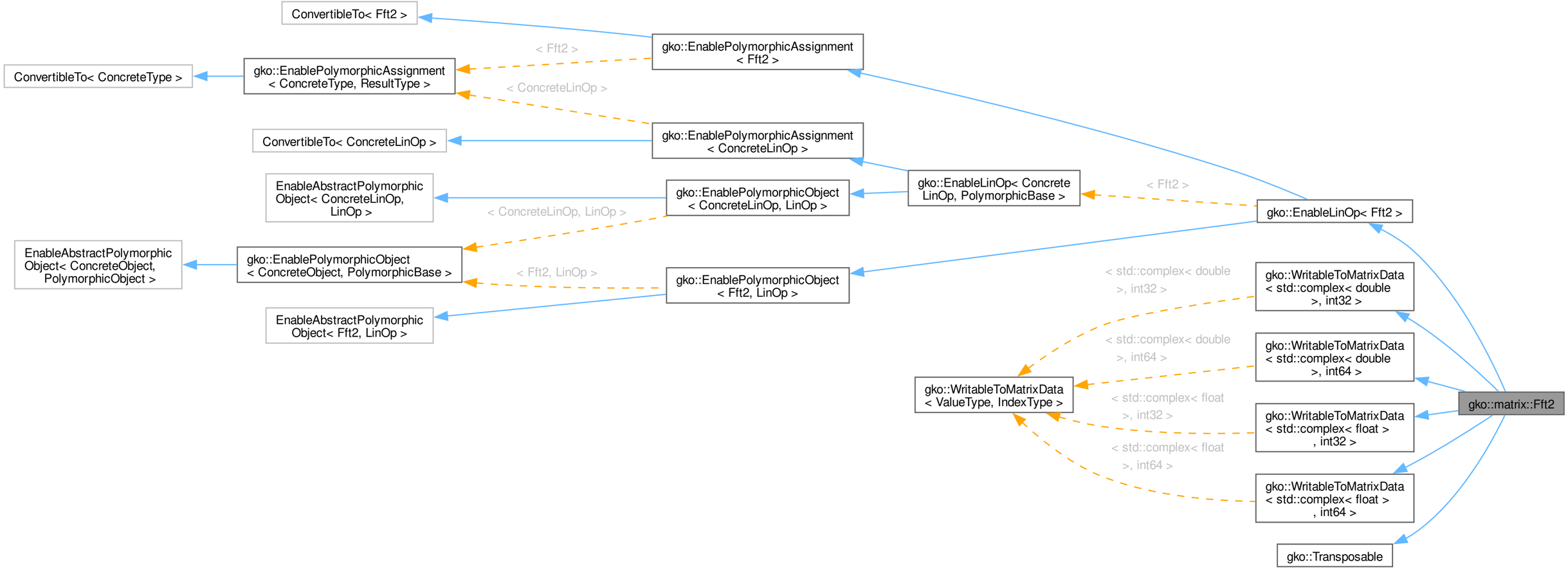

ConvertibleTo< Fft2 >
gko::EnablePolymorphicAssignment
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< Fft2 >
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< ConcreteType, ResultType >
< ConcreteLinOp >
ConvertibleTo< ConcreteLinOp >
gko::EnablePolymorphicAssignment
< ConcreteLinOp >
gko::EnableLinOp< Concrete
LinOp, PolymorphicBase >
< Fft2 >
EnableAbstractPolymorphic
Object< ConcreteLinOp,
LinOp >
gko::EnablePolymorphicObject
< ConcreteLinOp, LinOp >
gko::EnableLinOp< Fft2 >
< ConcreteLinOp, LinOp >
EnableAbstractPolymorphic
Object< ConcreteObject,
PolymorphicObject >
gko::EnablePolymorphicObject
< ConcreteObject, PolymorphicBase >
< Fft2, LinOp >
gko::EnablePolymorphicObject
< Fft2, LinOp >
EnableAbstractPolymorphic
Object< Fft2, LinOp >
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>, int32 >
gko::WritableToMatrixData
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>, int32 >
< std::complex< double
>, int64 >
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>, int64 >
gko::WritableToMatrixData
< ValueType, IndexType >
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>, int32 >
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, int32 >
gko::matrix::Fft2
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>, int64 >
gko::WritableToMatrixData
< std::complex< float >
, int64 >
gko::Transposable